

In The Claims

~~Please~~ cancel claims 87, 88, and 134.

~~Please~~ replace claims 1, 44, and 91 with the following amended versions of those claims:

---

1. (Twice Amended) A method for submitting electronic wagers on races that are to be run to computer equipment over a communications network using an interactive wagering application that is implemented using in-home user equipment and at least one wireless portable computing device with a display that is in two-way wireless communications with the in-home user equipment, comprising:

C/ providing a user at the wireless portable computing device with on-screen options on the display of the wireless portable computing device that allow the user to create a wager for a given race to be run, wherein the on-screen options are based at least in part on information received over a wireless communications path between the wireless portable computing device and the in-home user equipment, and wherein the information is based at least in part on racing data received by the in-home user equipment from the communications network; and

allowing the user to wirelessly transmit the wager from the wireless portable computing device to the in-

C1  
concl.

home user equipment over the wireless communications path when it is desired to submit the wager for processing; and transmitting the wager from the in-home user equipment to the computer equipment over the communications network for processing.

---

44. (Twice Amended) An interactive wagering system that provides a user with an opportunity to submit electronic wagers on races that are to be run to computer equipment over a communications network using an interactive wagering application, comprising:

in-home user equipment; and

C2

at least one wireless portable computing device with a display that is in two-way wireless communication with the in-home user equipment, wherein the in-home user equipment and the wireless portable computing device are configured to:

provide the user with on-screen options on the display of the wireless portable computing device that allow the user to create a wager for a given race to be run, wherein the on-screen options are based at least in part on information received over a wireless communications path between the wireless portable computing device and the in-home user equipment, and wherein the information is based at

least in part on racing data received by the in-home user equipment from the communications network; and

C<sup>2</sup>  
concl.  
allow the user to wirelessly transmit the wager from the wireless portable computing device to the in-home user equipment over the wireless communications path when it is desired to submit the wager for processing; and

transmit the wager from the in-home user equipment to the computer equipment over the communications network for processing.

---

C<sup>3</sup>  
91. (Amended) A computer readable medium encoded with machine-readable instructions for use in submitting electronic wagers on races that are to be run to computer equipment over a communications network using an interactive wagering application that is implemented using in-home user equipment and at least one wireless portable computing device with a display that is in two-way wireless communications with the in-home user equipment, the machine-readable instructions comprising:

providing a user at the wireless portable computing device with on-screen options on the display of the wireless portable computing device that allow the user to create a wager for a given race to be run, wherein the on-screen options are based at least in part on information

received over a wireless communications path between the wireless portable computing device and the in-home user equipment, and wherein the information is based at least in part on racing data received by the in-home user equipment from the communications network; and

C3  
cancel  
allowing the user to wirelessly transmit the wager from the wireless portable computing device to the in-home user equipment over the wireless communications path when it is desired to submit the wager for processing; and

transmitting the wager from the in-home user equipment to the computer equipment over the communications network for processing.

---

/ Please add new claims 136-144 as follows:

---

136. (New) The computer readable medium defined in claim 135, wherein the computer equipment is located at a transaction processing and subscription management system.

C4  
137. (New) The computer readable medium defined in claim 135, wherein the computer equipment is part of a local network at the racetrack.

138. (New) The method defined in claim 89, wherein the computer equipment is located at a transaction processing and subscription management system.

139. (New) The method defined in claim 89, wherein the computer equipment is part of a local network at the racetrack.

140. (New) The system defined in claim 90, wherein the computer equipment is located at a transaction processing and subscription management system.

C4  
cont.  
141. (New) The system defined in claim 90, wherein the computer equipment is part of a local network at the racetrack.

142. (New) A method for submitting electronic wagers on races that are to be run to computer equipment over a communications network using an interactive wagering application that is implemented using a television set-top box and at least one wireless user device with a display that is in wireless communication with the television set-top box, comprising:

providing a user at the wireless user device with on-screen options on the display of the wireless user device that allow the user to create a wager for a given race to be run, wherein the on-screen options are based at least in part on information transmitted wirelessly from the television set-top box to the wireless user device, and

wherein the information is based at least in part on racing data received by the television set-top box from the communications network;

allowing the user to wirelessly transmit the wager from the wireless user device to the television set-top box when it is desired to submit the wager for processing; and

transmitting the wager from the television set-top box to the computer equipment over the communications network for processing.

Cy  
cont.

143. (New) An interactive wagering system that provides a user with an opportunity to submit electronic wagers on races that are to be run to computer equipment over a communications network using an interactive wagering application, comprising:

a television set-top box; and

at least one wireless user device with a display that is in wireless communication with the television set-top box, wherein the television set-top box and the wireless user device are configured to:

provide the user with on-screen options on the display of the wireless user device that allow the user to create a wager for a given race to be run, wherein

the on-screen options are based at least in part on information transmitted wirelessly from the television set-top box to the wireless user device, and wherein the information is based at least in part on racing data received by the television set-top box from the communications network;

C4  
cont  
allow the user to wirelessly transmit the wager from the wireless user device to the television set-top box when it is desired to submit the wager for processing; and

transmit the wager from the television set-top box to the computer equipment over the communications network for processing.

144. (New) A computer readable medium encoded with machine-readable instructions for use in submitting electronic wagers on races that are to be run to computer equipment over a communications network using an interactive wagering application that is implemented using a television set-top box and at least one wireless user device with a display that is in two-way wireless communication with the television set-top box, the machine-readable instructions comprising:

C4  
Cwcl

providing a user at the wireless user device with on-screen options on the display of the wireless user device that allow the user to create a wager for a given race to be run, wherein the on-screen options are based at least in part on information transmitted wirelessly from the television set-top box to the wireless user device, and wherein the information is based at least in part on racing data received by the television set-top box from the communications network;

allowing the user to wirelessly transmit the wager from the wireless user device to the television set-top box when it is desired to submit the wager for processing; and

transmitting the wager from the television set-top box to the computer equipment over the communications network for processing.

---